



KARU DE JESUS LEGRAND

Huntington Beach & Los Angeles, CA.

karudejesus@gmail.com

787-367-6702

karudejesus.com
(Under Construction)

core skills

- Environment & World Design
- Spatial Composition & Layout
- Environmental Storytelling
- Lighting, Mood & Color
- Visual Develop. & Concept Design
- Cross-Disciplinary Collaboration

education

MFA_Film Production Design
A.F.I. CONSERVATORY

BA_Architecture & Environmental Design

Minor_Theater Set Design

UNIVERSITY OF PUERTO RICO
(Magna Cum Laude Honors)

softwares

3D Modeling

SketchUp	Vectorworks
Revit	Auto Cad
Rhino	Unreal Engine
—	

Adobe Creative

Photoshop	Premiere
Illustrator	After Effects
InDesign	Layout

about

Multidisciplinary designer with 10+ years of experience building immersive environments across film, commercial, and narrative media. Background in architecture and production design with a strong focus on spatial storytelling, environmental composition, and visual world-building. Experienced in designing cohesive worlds that support narrative flow, mood, and user experience. Passionate about translating cinematic world-building into interactive environments.

relevant experience

Environment & Visual Development

Narrative & Commercial Projects | 2016 - Present

- Supported large-scale productions through research, design coordination, and asset development within established, fast paced art departments
- Contributed to the creation of visually cohesive environments aligned with established creative direction.

ONE OF THEM DAYS

ISSA RAE PRODUCTIONS
PD: Monique Dias
(2024)

Art P.A.

CAPTAIN AMERICA: BRAVE NEW WORLD

MARVEL STUDIOS
PD: Ramsey Avery
(2022)

Art P.A.

THE PUPPY PLACE

APPLE TV
PD: Sarah Pott
(2020)

Art P.A.

CHASE COMM.
(WITH KEVIN HART)

CAPS LLC, CAVIAR
PD: Scott Falconer
(2020)

Art P.A.

MANK
(PD: OSCAR WINNING)

Netflix Productions, LLC
DIR: David Fincher, PD: Don Burt
(2019-2020)

Art P.A.

Production Work | World Building

Film & Media Projects | 2016 - Present

- Designed and built immersive environments, props, and graphic elements to support narrative clarity and character-driven storytelling, translating scripts into fully realized worlds and floorplans through set design, spatial layout, composition, lighting, and color theory.
- Collaborated with directors, cinematographers, and film departments to align environment design with story pacing, tone, character movement, camera movement, and overall visual direction.
- Conducted research and sourcing to achieve creative world-building solutions aligned with the project's vision while keeping budget constraints.

VARIOUS COMM.
(2023-2025)

HYDEN 5
CeraVe, AmazonMusic
Apple TV, Netflix, T-Mobile

Production Designer

LEXUS COMM.
(2024)

RELEVANT INC.
ARTIST: ILE

Production Designer

#1 BAD DAD
(2024)

SHORT FILM
DIR: Natalie Camou

Production Designer

GRANADA
(2024)

NETFLIX SHORT
DIR: Gianfranco Ruiz
LALIF Selection

Production Designer

GUERITA
(2023) In Post Produc.

MUSIC VIDEO
DIR: Natalie Camou

Production Designer

THE BEAUTY OF BLACKNESS

SEPHORA HBO DOC.
PD: Karu De Jesus
(2021)

Production Designer

NICE GIRL
(2020)

MUSIC VIDEO
DIR: Natalie Camou

Production Designer

Visual Designer

Freelance | 2016 - Present

- Created visual systems, branding, and environmental graphics across digital and physical spaces, integrating motion graphics, illustration, and installation design to create immersive experiences.
- Developed visually compelling lookbooks and proposals for film productions, theater and music videos conducting in-depth research to inform period-accurate design, aesthetic direction, and cohesive world-building.